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## **Thimble regularization at work besides toy models: from Random Matrix Theory to Gauge Theories.**

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Thimble regularization as a solution of the sign problem has been successfully put at work for a few toy models. Given the non trivial nature of the method (also from the algorithmic point of view) it is compelling to provide evidences that it works for realistic models.

A chiral random matrix theory has been studied in detail. The known analytical solution shows that the model is non-trivial as for the sign problem (in particular, phase quenched results can be very far away from the exact solution). This study gave us the chance to address a couple of key issues: how many thimbles contribute to the solution of a realistic problem? can one devise algorithms which are robust as for staying on the correct manifold?

The obvious step forward we are interested in are applications to gauge theories.

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